

CHARLOTTE AREA  
HOTEL  
ASSOCIATION

# HOSPITALITY OLYMPICS



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# GENERAL INFORMATION

## PUT YOUR SKILLS TO THE TEST

Let's celebrate the return of the hospitality industry! Come join us for some friendly competition at the Charlotte Area Hotel Association Hospitality Olympics. Each property has the opportunity to enter one team into the event.

There will be a total of 9 games. In addition to the participants in these games, you may bring additional employees as part of your "spirit squad".

Questions? Email [molly@themanagementoffice.com](mailto:molly@themanagementoffice.com)



# SCORING

Each game will be scored separately, with the winner of each game announced at during the awards ceremony at the end of the event. Awards available are:

First Place Taste Test - Dessert  
First Place Taste Test - Appetizer  
First Place Spirit Competition - Winner of the Golden Toilet Brush  
First Place Buffer Pad Toss  
First Place Mop Race  
First Place Tray Race  
First Place Bed Making Competition  
First Place Electric Cord Untangle  
First Place Decorate an Executive

Games will be scored by an average of the judges' opinion, the number of items caught or by the fastest time.

Certain games have penalties listed. If a hotel receives a penalty during a game, it will be deducted from that game's final score.

The Taste Test portion of the event will occur on a separate day, but the winners will still be announced during the awards ceremony.



# TASTE TEST

## DESCRIPTION

Hotels will submit an appetizer and dessert from their current menu, to be taste tested by the judges.

## RULES

1. Each property can enter (1) appetizer and (1) dessert.
2. Submitted items must be available on the current menu offered to guests.

## AWARD

1st Place Dessert  
1st Place Appetizer

## JUDGING CRITERIA

Each judge will score the dishes from a scale of 1-10, with 1 being the lowest and 10 being the highest. The appetizer and dessert with the highest score will win 1st place.



# SPIRIT COMPETITION

## **RULES**

Before the challenges begin, each team will have the opportunity to show that they have the most spirit! You will be allowed 90-seconds to show your spirit in whatever way you choose, a song, a dance, anything!

## **AWARD**

1st Place - The Golden Toilet Brush

## **JUDGING CRITERIA**

Placement will be based on the judge's opinion on spirit and creativity. Each judge will score the performance from a scale of 1-10, with 1 being the lowest and 10 being the highest. The hotel with the highest score will win 1st place.



# BUFFER PAD TOSS

## DESCRIPTION

From a distance of 20 feet, 1 blindfolded participant will toss (5) buffer pads, 1 at a time, to their partner holding a toilet plunger. There is a 30-second time limit. The partner must catch the buffer pads while staying in a 4ft x 6 ft marked space.

## RULES

1. (1) blindfolded participant will stand behind the start line with 5 buffer pads held in the hand not used for tossing. The receiving participant will stand 20 ft. away in a 4ft x 6 ft taped-off area.
2. When the signal is given, the thrower will toss one pad at a time to their partner who must catch it with their plunger. Each team is limited to (5) tosses.
3. The plunger must be held by the rubber base, not the handle. The catcher's hands must not touch the wooden handle of the plunger at any time, nor can they step outside of the taped area.
4. Time will stop once the 5th buffer pad is tossed and either caught or hits the floor.

## PENALTIES

1. Took longer than 30 seconds.
2. Steps out of the box/over the line.
3. Touches the wooden handle of the plunger.
4. Did not toss all 5 buffer pads.

## AWARD

1st Place

## JUDGING CRITERIA

Each buffer pad caught equals one point. The winner will be awarded to the team with the highest number of buffer pads caught. Teams will be penalized 0.25 of a point for every penalty accrued.



# MOP RACE

## DESCRIPTION

(1) participant at a time will push a dry wet-style floor mop through an obstacle course consisting of (7) wet floor signs set in a straight line with 18 inches between each sign. There is a 30-second time limit.

## RULES

1. Each participant will start from behind a designated start line with the mop handle in their hand & the mop head on the floor directly on the starting line.
2. Once the signal is given, the participant will push the dry floor mop from the starting line to the left of the 1st sign, to the right of the 2nd sign, to the left of the 3rd sign, and so on. Then participant must turn around and go back down the course to the finish line.
3. Participant must follow the mop around each wet floor sign.
4. Once the participant returns back to the start line, they must step over it & raise the mop over their head to indicate they have finished the course & their time will stop.

## PENALTIES

1. Do not finish the course before the 30-second buzzer.
2. Does not go around each sign.
3. Mop head off the floor.
4. Knocks over sign.

## AWARD

1st Place

## JUDGING CRITERIA

The winner is the hotel with the fastest time. Hotels will be penalized 1 second for each penalty accrued.





# TRAY RACE

## DESCRIPTION

(1) participant at a time will fill and carry a tray back and forth through an obstacle course consisting of (7) wet floor signs in a straight line, with 18 inches between them. There is a 30 second time limit.

## RULES

1. Participants will begin by standing 2.5 feet away from a table with the tray and tray items preplaced on a table.
2. Once the signal is given, participants will go to the table, fill the tray and turn around to complete the obstacle course.
3. Participants must walk through each wet floor sign - left through the 1st, right through the 2nd and so on. They must turn around and go back at the end of the 7th wet floor sign.
4. Once the participant returns to the table, they must take all the items off the tray and indicate they have finished by flipping the tray over and placing it on the table.

## PENALTIES

1. Took longer than 30 seconds.
2. Dropped an item from the tray.
3. Wet floor sign touched/knocked over.

## AWARDS

1st Place

## JUDGING CRITERIA

The winner is the hotel with the fastest time. Hotels will be penalized 1 second for each penalty accrued.



# BED MAKING COMPETITION

## DESCRIPTION

(1) participant will make up a twin sized bed with a 2-minute time limit. Linens will be pre-placed 2.5 feet from the foot of the bed on a chair in the following sequence: 2 flat sheets, 1 blanket, 1 pillow & 1 pillow cases.

## RULES

1. Participant will begin from behind a line at the head of the bed. When signal is given the participants begin.
2. The bottom sheet must be placed at the edge of the foot of the bed. The sheet must be tucked in on both sides & the head of the bed with hospital corners.
3. The top sheet must be placed at the edge of the head of the bed.
4. The blanket must be placed approximately one hand length from the head of the bed. The top edge of the sheet & the top edge of the blanket must be straight across.
5. Fold the top of the top sheet over the blanket & together be about one hand length from head of bed.
6. Tuck in the top sheet & blanket, just at the foot of the bed, with hospital corners; tuck in sides.
7. Insert pillow in pillow case without placing the pillow cases on the floor or under the chin.
8. Place covered pillow centered at the head of the bed.
9. Once the bed is complete, participant must step back to their original starting position, at which time their time will stop and they may no longer touch the bed.

## PENALTIES

1. Not completed at 2 minute buzzer.
2. Pillow or pillowcase placed on floor or under chin.
3. Pillowcases are not neat.
4. Blanket & top sheet are not tucked in at foot of bed.
5. Blanket & top sheet edge are not folded straight & approximately one hand length from head of bed.
6. Bottom sheet is not tucked neatly on sides of the bed with hospital corners at the head of bed.

## AWARD

1st Place

## JUDGING CRITERIA

The winner is the hotel with the fastest time. Hotels will be penalized 1 second for each penalty accrued.



# ELECTRIC CORD UNTANGLE

## DESCRIPTION

(1) Participant at a time is to untangle a knotted electrical cord so that it is completely free of any knots. There is a 60-second time limit.

## PENALTIES

1. Do not finish untangling before the 60-second buzzer.
2. Electric cord still has knots in it.

## AWARD

1st Place

## JUDGING CRITERIA

The winner is the hotel with the fastest time. Hotels will be penalized 1 second for each penalty accrued.



# DECORATE AN EXECUTIVE

## DESCRIPTION

Team participants will work together to “decorate” (1) management level employee from their company with toilet paper. There is a 120-second time limit.

## RULES

1. Each team can bring up to (5) rolls of toilet paper.
2. You are encouraged to bring colored streamers and any other additional props you wish to use.
3. Liquids & cosmetics are NOT allowed.

## AWARD

1st Place

## JUDGING CRITERIA

Placement will be based on the judge's opinion on spirit and creativity. Each judge will score the performance from a scale of 1-10, with 1 being the lowest and 10 being the highest. The hotel with the highest score will win 1st place.





# CHARLOTTE AREA HOTEL ASSOCIATION

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